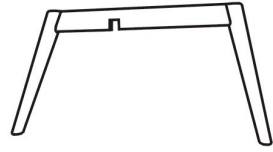
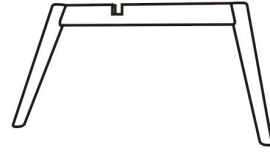




Ax1



Bx1



Cx1



Dx4



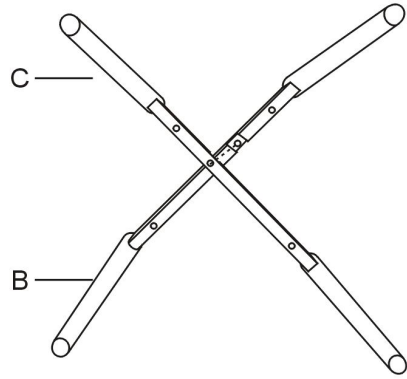
Ex1



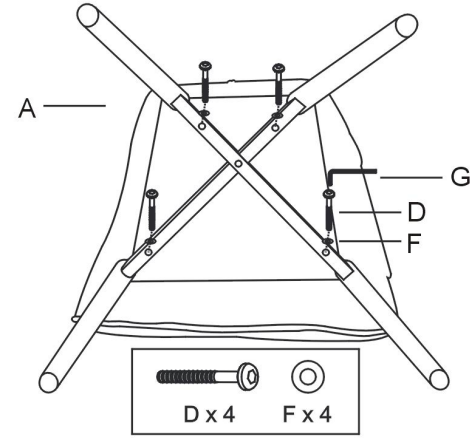
Fx5



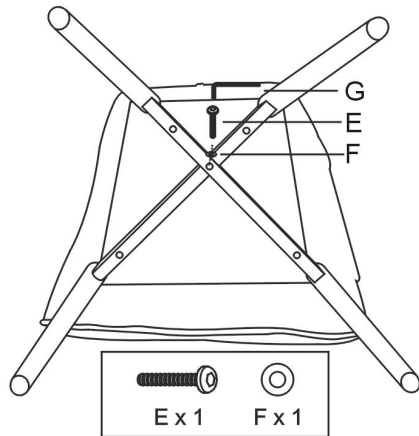
Gx1



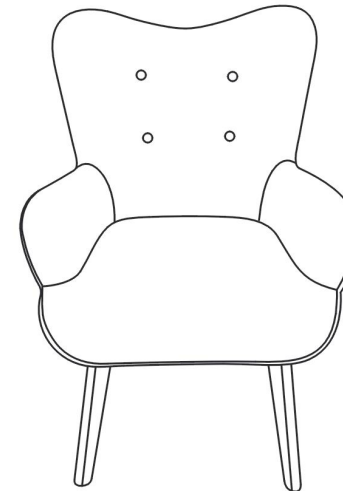
1



2



3



4